Scouting SAS · from Sacramento's side

San Antonio Spurs

2026-27: 7 games (Oct 20 vs OKC · Oct 24 @ DAL · Oct 27 vs SAC · Oct 28 @ UTA · Oct 31 vs MIN · Nov 2 vs UTA · Nov 4 vs DAL) · baseline 2025-26 regular season

SAS @ SAC
Fri Nov 6, 2026 · 10:00 PM ET
Game 0022600033

INJURY REPORT & SCHEDULE · official report of 2026-11-06, read 2026-11-07 01:46 UTC; statuses as listed, no reasons

SAS	Ja'Kobi Gillespie: Out	Jayden Quaintance: Out	Maliq Brown: Out	Tobias Harris: Out	
SAC	Ben Simmons: Out	De'Andre Hunter: Out	Keegan Murray: Out	Maxime Raynaud: Out	Sean Pedulla: Out

SAS: one day of rest, previous game Nov 4 vs DAL.

IN TEN SECONDS

1. **Last season: 7th-most rim attempts (32%), 3rd-fewest turnovers forced (13.2/100), 4th-fewest fouls (18.9/g), 9th-most transition (12%).**
2. **Scoring last season: V. Wembanyama 25.0/g (29.6 so far), D. Fox 18.6/g (14.6 so far), S. Castle 16.6/g (15.0 so far).**

TEAM KEYS

- Paint team last season: 32% at the rim (7th most); 42% 3PA share (15th of 30). Chase Vassell 38%, Champagnie 38%, Barnes 39%, Johnson 36%; wall up on Kornet, McLaughlin.
- Rim protection: opponents shoot 62% at the rim (2nd best) and get 28% of their shots there (5th fewest). Drive to kick; don't finish into the bigs.
- They close possessions: DREB% 72.4% (best in the league).
- They don't force turnovers: 13.2 per 100 (3rd fewest). Move the ball freely.
- Disciplined: 18.9 fouls per game (4th fewest). Don't count on free throws; earn them in the paint.
- They take care of the ball: 13.6 TO per 100 (5th fewest). Don't gamble for steals.

STARTERS · LAST GAME

2 Dylan Harper

G · 6-5 · age 20 · 1 yrs · STARTED LAST GAME

25-26 SAS · 69 GP · 22.6 MPG · 11.8 pts · 3.4 reb · 3.9 ast · 34.3% 3P on 2.6 3PA · 76% FT
26-27 7 GP · 32.7 MPG · 18.4 pts · 6.0 reb · 5.0 ast · 39% 3P on 3.3 3PA

3P% **below average** · Rim FG% **below average** · FT% **below average** · Ball security **average** · Gets to line **below average**

- New this season: drive family share of FGA down, 47% -> 37% (101 trials 2026-27 regular season to date; 2025-26 regular season baseline).
- 2.6 3PA/g at 34.3%: contest, don't over-help.
- Downhill driver: 47% of his shots are drives at 60% (95th pct). Show early help, wall up, make him pass.

1 Victor Wembanyama

F-C · 7-4 · age 22 · 3 yrs · STARTED LAST GAME

25-26 SAS · 64 GP · 29.2 MPG · 25.0 pts · 11.5 reb · 3.1 ast · 34.9% 3P on 5.5 3PA · 83% FT
26-27 7 GP · 31.5 MPG · 29.6 pts · 12.3 reb · 3.3 ast · 23% 3P on 6.3 3PA

3P% **average** · Rim FG% **excellent** · FT% **good** · Ball security **good** · Gets to line **elite**

- Lives at the line: 0.42 FTA per FGA (elite, 91st pct), 6.3 fouls drawn/g, 83% FT. Verticality, hands back, no reach.
- Elite finisher: 74% at the rim (89th pct) on 393 attempts, 36% of his shots. No free runs; build the wall early.
- New this season: cut/putback/alley-oop/tip finish share of FGA up, 19% -> 32% (154 trials 2026-27 regular season to date; 2025-26 regular season baseline).

24 Devin Vassell

G-F · 6-5 · age 26 · 6 yrs · STARTED LAST GAME

25-26 SAS · 67 GP · 30.5 MPG · 13.9 pts · 4.0 reb · 2.5 ast · 38.3% 3P on 6.5 3PA · 82% FT
26-27 7 GP · 31.3 MPG · 10.7 pts · 4.3 reb · 3.4 ast · 23% 3P on 4.3 3PA

3P% **good** · FT% **good** · Ball security **elite** · Gets to line **below average**

- Doesn't turn it over: 6.9 TO per 100 usage (97th pct). Don't gamble for steals; play him straight up.
- New this season: share of FGA from Above the Break 3 down, 40% -> 21% (70 trials 2026-27 regular season to date; 2025-26 regular season baseline).
- Knockdown 3: 38.3% on 6.5/g (73rd pct). No help off him; run him off the line.

4 De'Aaron Fox

G · 6-3 · age 28 · 9 yrs · STARTED LAST GAME

25-26 SAS · 72 GP · 31.0 MPG · 18.6 pts · 3.8 reb · 6.2 ast · 33.2% 3P on 5.5 3PA · 76% FT
26-27 7 GP · 30.6 MPG · 14.6 pts · 4.3 reb · 5.7 ast · 6/17 3P

3P% **below average** · Rim FG% **above average** · FT% **below average** · Ball security **average** · Gets to line **average**

- New this season: share of FGA from Above the Break 3 down, 29% -> 14% (66 trials 2026-27 regular season to date; 2025-26 regular season baseline).
- Capable 3: 33.2% on 5.5/g (27th pct). Closeout under control, contest every one.
- Corner specialist: 49% from the corners (89 att), 28% above the break (306). No help off the corners; help off him on top.

5 Stephon Castle

G · 6-6 · age 22 · 2 yrs · STARTED LAST GAME

25-26 SAS · 68 GP · 30.0 MPG · 16.6 pts · 5.3 reb · 7.4 ast · 33.2% 3P on 3.6 3PA · 73% FT
26-27 7 GP · 29.3 MPG · 15.0 pts · 6.0 reb · 4.7 ast · 32% 3P on 7.1 3PA

3P% **below average** · Rim FG% **below average** · FT% **below average** · Ball security **bad** · Gets to line **elite**

- Lives at the line: 0.47 FTA per FGA (elite, 95th pct), 4.4 fouls drawn/g, 73% FT. Verticality, hands back, no reach.
- Pressure him: 18.0 TO per 100 usage (bad, 5th pct), 42% of them bad passes; 17 TO in 7 games so far. Hands in the lanes; 7.4 AST/g, so stay home on shooters when he drives.
- New this season: 3PA share of FGA up, 30% -> 48% (103 trials 2026-27 regular season to date; 2025-26 regular season baseline).

BENCH

30 Julian Champagnie F · 6-7 · age 25 · 4 yrs

25-26 SAS · 82 GP · 27.6 MPG · 11.1 pts · 5.8 reb · 1.6 ast · 38.1% 3P on 6.2 3PA · 84% FT
26-27 7 GP · 26.4 MPG · 10.3 pts · 4.3 reb · 1.6 ast · 43% 3P on 6.7 3PA
3P% **good** Rim FG% **elite** FT% **excellent** Ball security **excellent** Gets to line **below average**

- Doesn't turn it over: 8.6 TO per 100 usage (89th pct). Don't gamble for steals; play him straight up.
- New this season: share of FGA from Above the Break 3 up, 47% -> 64% (53 trials 2026-27 regular season to date; 2025-26 regular season baseline).
- Knockdown 3: 38.1% on 6.2/g (71st pct). No help off him; run him off the line.

3 Keldon Johnson F-G · 6-5 · age 27 · 7 yrs

25-26 SAS · 82 GP · 23.3 MPG · 13.2 pts · 5.4 reb · 1.4 ast · 36.3% 3P on 3.3 3PA · 79% FT
26-27 7 GP · 23.0 MPG · 8.7 pts · 5.4 reb · 1.3 ast · 2/9 3P
3P% **above average** Rim FG% **average** FT% **above average** Ball security **elite** Gets to line **average**

- Doesn't turn it over: 7.3 TO per 100 usage (96th pct). Don't gamble for steals; play him straight up.
- New this season: 3PA share of FGA down, 34% -> 18% (51 trials 2026-27 regular season to date; 2025-26 regular season baseline).
- Capable 3: 36.3% on 3.3/g (55th pct). Closeout under control, contest every one.

7 Luke Kornet C-F · 7-1 · age 31 · 9 yrs

25-26 SAS · 68 GP · 21.0 MPG · 6.5 pts · 6.1 reb · 1.9 ast · – 3P on 0.0 3PA · 82% FT
26-27 7 GP · 14.6 MPG · 2.4 pts · 4.1 reb · 1.0 ast · 0/0 3P
Rim FG% **good** FT% **good** Ball security **elite**

- Doesn't turn it over: 8.0 TO per 100 usage (92nd pct). Don't gamble for steals; play him straight up.
- Non-shooter (0.0 3PA/g): sag off him and help from him; no closeouts needed.
- Lives at the rim: 87% of his shots in the restricted area, 69% there. Build the wall, no straight-line drives.

11 Carter Bryant F · 6-6 · age 20 · 1 yrs DID NOT PLAY LAST GAME

25-26 SAS · 71 GP · 11.5 MPG · 4.2 pts · 2.5 reb · 0.7 ast · 33.5% 3P on 2.2 3PA · 71% FT
26-27 6 GP · 10.7 MPG · 2.8 pts · 0.3 reb · 0.5 ast · 4/15 3P
3P% **below average** Ball security **good**

- 2.2 3PA/g at 33.5%: contest, don't over-help.

40 Harrison Barnes F · 6-7 · age 34 · 14 yrs

25-26 SAS · 77 GP · 25.8 MPG · 10.0 pts · 2.8 reb · 1.9 ast · 38.8% 3P on 4.7 3PA · 83% FT
26-27 5 GP · 12.0 MPG · 4.6 pts · 0.4 reb · 0.0 ast · 5/9 3P
3P% **excellent** Rim FG% **good** FT% **good** Ball security **excellent** Gets to line **below average**

- Doesn't turn it over: 8.8 TO per 100 usage (86th pct). Don't gamble for steals; play him straight up.
- Knockdown 3: 38.8% on 4.7/g (78th pct). No help off him; run him off the line.

10 Tarris Reed Jr. C · 6-10 · age 23 · rookie DID NOT PLAY LAST GAME

25-26 – · 0 GP · – MPG · – pts · – reb · – ast · – 3P on – 3PA · – FT
26-27 4 GP · 5.0 MPG · 2.5 pts · 3.8 reb · 0.0 ast · 0/0 3P

0 Jordan McLaughlin G · 5-11 · age 30 · 7 yrs DID NOT PLAY LAST GAME

25-26 SAS · 44 GP · 6.4 MPG · 2.0 pts · 0.7 reb · 0.9 ast · 42.5% 3P on 0.9 3PA · 86% FT
26-27 3 GP · 6.0 MPG · 0.0 pts · 0.7 reb · 1.7 ast · 0/2 3P

- Non-shooter (0.9 3PA/g, 42% from 3): go under screens, help off him.

Also seen: J. Gillespie (#17 G, 4.2 min), D. Jones Garcia (#25 G, 1.2 min), M. Brown (#15 F, 1.2 min). Not seen yet in the 7 games counted (1 left out: box score not held): T. Harris (#23 F, DET 27.5 MPG last season), J. Quaintance (#22 F).

GAME PLAN BOXES

FOUL HIM LATE (FT)

- **S. Castle** — 73% FT (384 FTA, 28th pct), 11/15 in clutch
- **D. Harper** — 76% FT (119 FTA, 34th pct)
- Don't foul: J. Champagnie 84% FT; H. Barnes 83% FT; V. Wembanyama 83% FT; L. Kornet 82% FT; D. Vassell 82% FT

FOUL TROUBLE

- Nobody over 4.5 fouls per 36 last season.

SHOT PROFILE · ZONES AND DIET

SHOT ZONES · SHARE OF FGA, FG%

	25-26	FG%	26-27	FG%
Restricted area	32%	67%	38%	64%
Paint (non-RA)	16%	46%	15%	41%
Mid-range	10%	44%	10%	30%
Corner 3	14%	39%	12%	34%
Above the break 3	28%	34%	26%	31%

SHOT DIET · SHARE OF FGA, FG%

	25-26	FG%	26-27	FG%
Pull-ups	17%	38%	17%	32%
Drives	27%	57%	25%	57%
Finishes	11%	73%	15%	69%
Catch-and-shoot 3s	31%	38%	28%	32%
Other shots	14%	48%	16%	44%

Zones from the play-by-play (corner 3s merged), FG% on those attempts. Diet from the shot descriptors: pull-ups (pull-ups and step-backs), drives (2s driving or on the run), finishes (cuts, putbacks, alley-oops, tips), catch-and-shoot 3s (3s with no descriptor: a proxy, the feed records no touch time), other shots (turnarounds, fadeaways, floaters and every other move, and 2s with no descriptor). Bars: last season's share of FGA.

19 player rates flagged as changed from last season (bullets starting 'New this season'); 0 team-level (under Team keys).

ROTATION · LAST SEASON RATES

#	PLAYER	MIN 26-27	MPG 25-26	FGA/G	3PA SHARE	3P%	RA SHARE	RA FG%	FT%	PULL-UP SHARE	DRIVE SHARE	C&S 3 SHARE	AST'D SHARE	TO/100 USAGE	FTA/FGA	PF/36	FOULS DRAWN/G	FLAGS
2	D. Harper	228.9	22.6	9.5	27%	34.3%	47%	63%	76%	18%	47%	74%	45%	12.3	0.18	3.2	1.4	1
1	V. Wembanyama	220.6	29.2	16.9	32%	34.9%	36%	74%	83%	16%	20%	63%	70%	10.8	0.42	3.0	6.3	2
24	D. Vassell	219.1	30.5	11.3	57%	38.3%	11%	60%	82%	28%	12%	76%	82%	6.9	0.17	1.9	1.4	2
4	D. Fox	214.5	31.0	14.5	38%	33.2%	24%	68%	76%	38%	31%	45%	40%	12.4	0.23	2.6	2.6	5
5	S. Castle	205.0	30.0	12.0	30%	33.2%	39%	63%	73%	17%	40%	80%	49%	18.0	0.47	3.9	4.4	5
30	J. Champagnie	184.7	27.6	8.4	74%	38.1%	17%	74%	84%	7%	15%	78%	88%	8.6	0.20	2.1	1.0	3
3	K. Johnson	161.3	23.3	9.7	34%	36.3%	43%	64%	79%	4%	39%	84%	64%	7.3	0.24	3.0	1.8	1
7	L. Kornet	102.1	21.0	4.0	0%	–	87%	69%	82%	0%	4%	–	77%	8.0	0.42	3.0	1.8	0
11	C. Bryant	64.1	11.5	3.7	58%	33.5%	31%	59%	71%	8%	21%	92%	82%	10.4	0.16	4.1	0.4	0
40	H. Barnes	59.9	25.8	7.5	62%	38.8%	20%	70%	83%	10%	23%	82%	81%	8.8	0.21	1.5	1.3	0
10	T. Reed Jr.	19.9	–	–	–	–	–	–	–	–	–	–	–	–	–	–	–	0
0	J. McLaughlin	18.1	6.4	1.8	51%	42.5%	27%	62%	86%	20%	35%	72%	61%	15.4	0.09	1.4	0.2	0
17	J. Gillespie	4.2	–	–	–	–	–	–	–	–	–	–	–	–	–	–	–	0
25	D. Jones Garcia	1.2	6.2	2.3	20%	60.0%	60%	40%	50%	12%	68%	20%	23%	15.3	0.24	3.2	0.7	0
15	M. Brown	1.2	–	–	–	–	–	–	–	–	–	–	–	–	–	–	–	0

HOW TO READ IT

Baseline = 2025-26 regular season (82 games; a player's baseline covers every game he played, with any team). Recent = 2026-27 (7 games; 1 left out: box score not held). For each rate, shrink the recent proportion toward the baseline with a Beta prior of strength m (empirical-Bayes flavour): p1_shrunk = (k1 + m*p0)/(n1 + m), with m = 60 for shot-diet / zone / assisted shares, m = 250 for FG%-type rates (rim FG%, 3P%; 3P% needs ~750 attempts to stabilize, so a 10-game 3P% is almost never flaggable by design), m = 60 for turnover rate. FLAG when |p1_shrunk - p0| >= 0.06 AND |z| >= 2.0 where z = (k1/n1 - p0)/sqrt(p0*(1-p0)/n1) (raw recent proportion against the baseline proportion, SE from p0) AND n1 >= 15 recent trials. Here the windows are disjoint.

Grades are words on one scale: elite ≥ 90th percentile, excellent 75–89, good 60–74, above average 50–59, average 40–49, below average 25–39, bad < 25. Shooting and ball-security percentiles are computed from the play-by-play among qualified players (3P% 100+ 3PA, rim FG% 100+ restricted-area attempts, FT% 75+ FTA, rates per FGA 300+ FGA, ball security 300+ usage events). Starters are the players who started the team's last game. Statuses are the official injury report's, as listed, with the report's date and the time it was read, never a reason; a carded player listed at either of the two most serious statuses keeps his card but leaves the free-throw and foul boxes. Every sentence above is produced from these numbers by fixed templates.

Computed by NightlyHoops from play-by-play and box scores of regular-season games, and the league's official injury report (statuses only). Data collected 2026-11-07; report built 2026-11-07 01:46 UTC.